

Voicemail

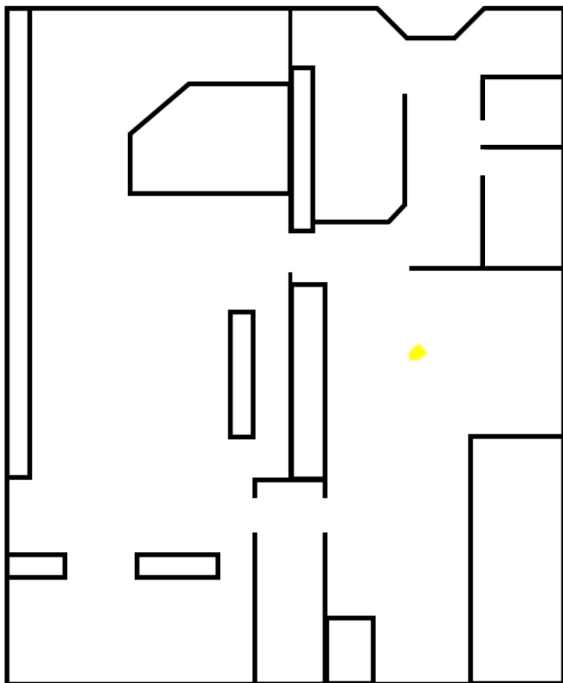
interactive performance / audio intervention

Elsewhere Museum

Greensboro, North Carolina (2018)

Please follow these instructions to participate:

1. Pick an object of interest from the collection.
2. Find the voicemail device, marked on the map.
3. When the tone plays, begin recording your message.



Inspired by the journals, worry dolls, pet rocks, and the personal objects of our confidence. Talk to your phone, tell it a story. This voicemail is an expanded experience of the way inanimate objects link us in complicated ways, personally, through attachment or nostalgia and to each other through culture, technology, etc.

Aleksandra Walaszek

Joseph Tuzzolino

Samuel Stevens